



INTERIOR ARCHITECTURE

IA 201. Design Fundamentals II. 3 cr. Three-dimensional applications of color and design in relation to the near environment. Lecture/studio. May not earn credit in both IA 201 and ART 102. Prerequisites: IA major or cons instr.

Details

Semester: Spring 2016-2017
Classroom: Room 304 CPS
CPS Building Hours: 7:00 AM to 10:00 PM every day except breaks and holidays
Door Codes: Room 304: 2, 4+5, 1+3
Room 319: 3, 2+5, 4 (Computer Lab)
Printer Code: 49672
Meeting times: Section 2: Monday/Wednesday, 1:00 PM - 3:00 PM
Professor: Nate Johnson
Office: 336B CPS
Phone: (715) 346-2451
Email: njohnson@uwsp.edu
Note: I do not check my email from Friday evening until Monday morning
Office hours: Monday 10:00 AM - 12:00 PM
Thursday 1:00 PM - 3:00 PM
or by appointment
Website: Desire to Learn (D2L): <http://www.uwsp.edu/d2l/Pages/default.aspx>
Note: Contact the CITL at (715) 346-2945 if you are having issues with D2L

Textbook

Author	Title
Ching	Form, Space, and Order 4th Edition*
	*Optional textbook available for purchase in the DUC Bookstore and to checkout on eReserve: http://uwsp.eblib.com.ezproxy.uwsp.edu/patron/FullRecord.aspx?p=1771578

Description

This course introduces students to the concepts of 3-Dimensional design and builds upon the knowledge gathered from previous courses on design elements and principles as they apply to 3D forms and spaces. The course is designed to enable students to learn and apply the 3D concepts to a variety of levels and scales of design work, ranging from small to medium-scale spaces and incorporating abstract to realistic design ideas. The primary objectives of this course are that students gain a deep understanding of 3D design as it applies to architectural and interior spaces, develop observational, analytical and creative skills, and expand knowledge in design terminology.

In other words, this course will attempt to alter how you perceive the built environment and spaces in general. It will enable you to begin to see the fundamental elements and principles of architecture and design in the world around you. This new perception will carry over into your future design work and enable you to more effectively communicate your design ideas.

Instruction will be provided through desk critiques, lectures, walking tours, readings and independent student observation of the built environment. Projects will include drafting on trace and vellum, as well as physical model making. Notes and sketches will be completed in a sketch book.

A list of supplies to be purchased has been provided last semester and will be posted to D2L. Students are encouraged to sign up to use a flat file drawer for storing flat items if you haven't already. If you wish to check out a locker for your tools and supplies, see Kathleen Prior in room 330 CPS.

The Division of Interior Architecture is preparing for two upcoming accreditation reviews: NASAD (Fall 2017) and CIDA (Spring 2018). As required by each accreditation agency, the instructor will collect suitable examples of student work for these reviews. If your work is selected, you will be notified by your instructor who will safely store them until the reviews are held. You may borrow any work collected to use for job interviews, internship interviews, portfolio shows, portfolio development, etc., but they must be promptly returned to the instructor. After both accreditation reviews are complete, you will be able to collect any retained work. If you have any questions about this process, please ask your instructor.

Students will need to save all of their work from first year IA studio courses and Art 103 for the IA Professional Sequence Admission Review next fall. More information about this review will be given at a later date.

Grading and Evaluation Criteria

Grades: Course letter grades will be given according to the following percentages of total points at the end of the semester: 100-93%=A; 92-90%=A-; 89-87%=B+; 86-83%=B; 82-80%=B-; 79-77%=C+; 76-73%=C; 72-70%=C-; 69-67%=D+; 66-60%=D; 59% and below=F.

Evaluation Criteria: Evaluation will be based on completed work. Grades for assignments will be posted on D2L. A grade sheet may be given with comments (see attached sample), or comments may be provided in D2L with the grade. Quizzes are timed, administered online through D2L, and you will be allowed to use your book and notes.

Total point values for each project depend on the following:

- A portion of the grade for each project is based on the progressive work in studio. This includes regular and timely attendance, consistent work with instructor in studio, production of working sketches, and demonstrated improvements based on feedback when applies (i.e. Process).
- The creative application of concepts, including demonstrated accuracy of design principles, elements, and characteristics (i.e. Solution).
- The quality of craftsmanship (neatness, clean finishes, straight cuts, etc.) in the end product (i.e. Final Presentation).

The following is a breakdown of the assignments we will be working on this semester with the weight percentage:

Projects (5 @ 17% each)	85%
Online Quizzes (2 @ 5% each)	10%
Participation	5%
Semester Total	100%

Course Participation: Participation in any discussions, professionalism, and adherence to course policies.

Policies

Due Dates: Assignments are due **at the beginning of class** on the date and time specified. Assignments submitted to D2L will have specific submission requirements. **No late assignments will be accepted** and all work must be complete. Makeup work may be accepted at the instructor's discretion, depending on circumstances (see Absences).

Attendance: Attendance is required and will be recorded. Students are expected to arrive on time and stay for the entire class period. Once class has begun, do not leave the room and re-enter unless it is an emergency, as it is disrespectful and disruptive to the instructor and your fellow students. If you must leave the class early, please inform the instructor in advance.

Absences: Absences will be excused only when prior notice is given in cases of personal illness or emergency via email and you must personally make arrangements to discuss the situation during the instructor's office hours upon your return. If you need to be absent because of religious observances, you must inform me during the first couple of days of classes via email. Absences due to athletics or other campus activities must be validated with a formal excuse obtained from the instructor or sponsor of the activity. Please give notice prior to your absence to discuss any makeup work. **Unapproved makeup work or late work will receive no credit.**

Technology: Cell phones should be set to silent mode and not used during class unless: you are instructed to do so, you have informed me that you are an EMT or firefighter, or you have informed me that you are waiting for a personal emergency call. Cell phone use during quizzes and exams will be considered academic misconduct and will result in disciplinary action according to UW procedures. During any computer work time portions of class, students must refrain from using the internet and computer programs other than those required by the Instructor. Students are expected to keep multiple backup copies of electronic files. It is recommended that students work from the myFiles drive and not unreliable thumb drives. Failed storage devices are not an excuse for late work.

English as a Second Language: If you are a student who needs language assistance for testing and lectures, please see me during office hours so that arrangements can be made. No interpretation devices are allowed during exams and quizzes.

Learning Disabilities: If you need extra time for taking exams because of a learning disability or any other arrangements, be sure to go to the Disability Services Office and get an authorization form. Make sure to present it to the instructor during the first week of class. See the UWSP webpage for more information about disabilities and accommodations: <http://www.uwsp.edu/disability/Pages/default.aspx>

Academic Honesty: No plagiarism or other form of academic misconduct will be tolerated and will result in a zero grade. Plagiarism is the attempt to use another's language or major ideas as your own. It is copying somebody else's work (including drawings), sometimes with minor changes. For more information on academic misconduct, please visit the following UWSP website: <http://www.uwsp.edu/dos/Pages/Academic-Misconduct.aspx>

Studio Policies

- All students are also expected to maintain a respectful and professional atmosphere in studio.
- No food is allowed during class, but you may have beverages. Food is allowed after class.
- You may listen to music outside of class provided it doesn't disrupt other students in any way.
- Students are expected to clean their desk and space around it at the end of each class.
- Please work together to keep the common areas clean by throwing away scraps/wrappers, putting belongings away, etc.
- Never cut directly on the drafting tables. Use one of the wood boards or a cutting mat.
- No spray fixatives or adhesives should be used under any circumstance within the CPS building.

Supplies

- Sketchbook (use one you already have)
- 25-foot self-retracting tape measure
- Architect's scale (not metric or engineer or landscape scale)
- Drawing pencils – H, HB, B
- Fine line black felt-tip writing pens (e.g. Sanford Sharpie)
- Hand drafting supplies
- Elmer's glue
- Glue gun with glue sticks
- Scotch tape and masking tape
- Gridded cutting mat (self-healing) (18" x 24" or larger)
- Metal ruler with cork back (24" or 18")
- Good quality scissors
- X-Acto #1 knife with safety cap and an extra set of standard #11 blades
- Utility knife with replaceable blades
- Purchase as needed: foam core, corrugated cardboard, chip board, museum board, basswood strips, and other items to be determined

Schedule (subject to change)

1. Due dates, quizzes, and exams are listed in bold.
2. Shaded areas indicate events outside regular class meeting times or times class will not be held.

Monday		Wednesday	
1-23	Course Introduction Project One Introduction	1-25	Lecture Work Day
1-30	Work Day	2-1	Work Day
2-6	Work Day	2-8	Due: Project 1 Lecture/Project Two Introduction
2-13	Work Day	2-15	Work Day
2-20	Work Day	2-22	Work Day
2-27	Due: Project 2 Lecture/Project Three Introduction	3-1	Work Day
3-6	Work Day	3-8	Work Day
3-13	Work Day	3-15	Due: Online Quiz 1 Work Day
3-20	Spring Break	3-22	Spring Break
3-27	Due: Project 3 Lecture/Project Four Introduction	3-29	Lecture In-Class Space Planning Exercise
4-3	Work Day	4-5	Work Day
4-10	Work Day	4-12	Work Day
4-17	Work Day	4-19	Work Day
4-24	Due: Project 4 Lecture/Project Five Introduction	4-26	Work Day
5-1	Work Day	5-3	Work Day
5-8	Work Day	5-10	Due: Online Quiz 2 Work Day
5-15 10:15 AM – 12:15 PM	Final Exam Meeting Time Due: Project 5		

Interior Architecture Division IA 201 Course Learning Outcomes

at the end of this course students will be able to:

1. Identify, analyze, apply, and critique the elements and principles of three-dimensional design, including an understanding of color theory and relationships through works of three-dimensional design at an introductory level.
2. Develop skills to observe and analyze three-dimensional components of various architectural and design precedents.
3. Develop a comprehensive design vocabulary.
4. Demonstrate a commitment to professional craftsmanship and producing quality work.
5. Apply creative concepts through design ideation and critical thinking using the elements and principles of design, including three-dimensional spatial definition and organization.

CIDA Professional Standards 2017

Standard 8. Design Process

Interior designers employ all aspects of the design process to creatively solve a design problem.

Student work demonstrates the ability to apply knowledge and skills learned to:

- f) explore and iterate multiple ideas.
- g) design original and creative solutions.

Standard 9. Communication

Interior designers are effective communicators.

Students are able to effectively:

- b) express ideas in oral communication.
- c) express ideas in written communication.
- d) express ideas developed in the design process through visual media: ideation drawings and sketches.

Standard 11. Design Elements and Principles

Interior designers apply elements and principles of design.

Student learning expectations:

- a) Students understand the elements and principles of design, including spatial definition and organization.

Student work demonstrates the ability to:

- b) explore two- and three-dimensional approaches across a range of media types.

Students effectively apply the elements and principles of design throughout the interior design curriculum to:

- d) three-dimensional design solutions.

Standard 12. Light and Color

Interior designers apply the principles and theories of light and color effectively in relation to environmental impact and human wellbeing.

Student work demonstrates understanding of:

- g) color terminology.
- h) color principles, theories, and systems.
- i) color in relation to materials, textures, light, and form.

Student work demonstrates the ability to appropriately:

- j) select and apply color to support design concepts.

Student:	Project:
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Process

Comments:

Points: _____ / 30

Solution

Comments:

Points: _____ / 30

Presentation

Comments:

Points: _____ / 40

Total Project Points: _____ / 100